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Cthulhuverse Overview

• Cthulhuverse is a multi-title Themed Gaming Ecosystem

 Multiple Free-2-Play and Play-&-Earn games with interoperability

- Each game targets different demographics
- A Deep story & the Agents connect all games
- Strong community engagement through demos, N marketplaces & incentivized Discord.



Ecosystem



THULHU AWAKENS

- main game
- web2/web3
- mobile first

MEMBER PORTAL

- more web games
- digital asset management
 - store
 - referral system
 - raffle system
 - quests

EXTERNAL PARTNERS

- Discord
- NFT Marketplaces
- Discovery Partners
 - DEXs

(3) Games at launch













Game Design

The gameplay of Cthulhu Awakens is based on (4) popular games:

Mobile Game	Total Revenue (as-of '22)
Homescape	\$1.49B
Empires & Puzzles	\$700M*
Best Fiends	\$442M*
Choices: Stories you Play	\$175M









Agent NFTs

As the primary characters you play/collect, Agents are the heart of the ecosystem.



- 10,000 Unique Agents
- (6) Classes
- Dynamic (can level-up)
- Each one is both AI chatbot and a game

Use in EVERY Cthulhuverse game!



Traction

- LIVE M1 Demo https://www.cthulhuawakens.io/builds
- LIVE Member Portal website https://member.cosmicfoundry.io/home
- LIVE Cursebreaker https://member.cosmicfoundry.io/cursebreaker
- LIVE HOWL
- Game site live: http://www.cthulhuverse.io
- Trademark 'Cthulhu Awakens' in US
- NFTs being granted (private)
- Discord https://discord.gg/qtbnYq3pem
- Existing database of 300K+ previous gamers
- GTM Strategy +multiple partners established
- Partnership with legal firm DLA Piper https://www.dlapiper.com/en/us/
- Blockchain Polygon
- Building world-class Advisor Team (ongoing)
- 2023 Delaware C Corporation

Member Portal

FEATURES:

- LIVE 9-1-23
- Community Hub
- Multiple web games
- Inventory for all NFTs in ecosystem (multiple Collections)
- Raffles / Promotions weekly
- Marketplace / Store (coming soon)
- JOIN and get free NFT! <u>https://member.cosmicfoundry.io/home</u>



THULHU WINES M1 Demo



- Launched 9-1-23
- 10min playable
- Core combat
- Secret Goals
- NFT Grant for win*
- Mobile & PC

Founders



Jason Kaehler, CEO

Jason is a 25+year industry veteran. A serial entrepreneur, Jason's first company (Xatrix/Gray Matter) sold to Activision in 1995. He's run multiple companies and been an Art Director at many others.

MIDWAY SRI



Albert Mack, CTO

Albert has been programming and designing games during his 20+ year game career. Albert was a lead engineer on the amazing 1997 X-Wing vs TIE Fighter game and worked with Larry for 20+ years.



Larry Holland, CCO

Larry began his career in game design & programming 40 years ago. Larry ran his own company Totally Games for 25 years. He was project lead on the legendary X-Wing / TIE Fighter series.













Leadership



Steve - Creative Director

As Creative Director for 6 years at Crystal Dynamics, Steve oversaw the 'reboot' of their popular Tomb Raider franchise. He has contributed his broad range of talents and leadership on hundreds of titles in a wide range of capacities, from technical, production, design, and more recently, in cultivating the next generation of game developers in postsecondary education.



Heather - Writer / Game Designer

Heather has been making, writing and teaching about games since 2000. She brings a wealth of experience in branching narrative, UI/UX and game design. Recent highly relevant experience at both Dorian and Pixelberry (Choices, the #1 branching narrative mobile game).













CaaS - Community as a Service



Stardust - www.stardust.gg

Custodial wallet & web3 community



Opera Event - https://www.operaevent.co/

Community management platform partner



Game Center Group - https://gamecentergroup.com

Community & Customer Service/Support

Discovery

The Cthulhu Awakens M1 Demo is live on the following web3 discovery platforms:



Portal https://www.portalgaming.com/







Current Raise

Round: Seed

Amount: \$500K USD

• Open to multiple groups/individuals @ \$50k minimum

Structure: Token/Equity

Specific terms subject to negotiation

• TGE Jan 2025

Method: SAFE

Allocation of proceeds: Development, Marketing/Community & Public Mint

Questions?





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